



ELLA LOPEZ

GAMEPLAY & TECHNICAL
DESIGNER

RECENT PROJECTS

CONTACT



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Stockholm, Sweden

LANGUAGE

- C2 - ENGLISH
- C2 - SWEDISH
- C1 - SPANISH



Spark & Kling (2023)

Roles: Gameplay Designer, VFX Artist
Time: 3 months (Ongoing)



NJUMA (2023)

Roles: Technical Designer, Gameplay Designer, VFX Artist
Time: 2 weeks



Get Me Out (2022)

Roles: Product Owner, Gameplay Designer, VFX Artist
Time: 4 weeks

EXPERIENCE

FutureGames

Preparatory Course Mentor
2023

FutureGames

Games Engines Course (UE5)
2022

FutureGames

Preparatory Course
2021

EDUCATION

FutureGames Game Design Education

Game Design Education
2022-2024

S:t Eriks Gymnasium

Railway electrician education
2010-2012

SKILLS SUMMARY

